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## About This Game

The first true sequel to the classic 1988 Nintendo Entertainment System original, Bionic Commando sees the return of the bionically-enhanced Nathan "R.A.D." Spencer. Time has not been kind to Spencer: Five years after his heroic defeat of the Imperials, he has been betrayed by the government he swore to serve, imprisoned for crimes he didn't commit, and sentenced to death.

On the very day of Spencer's execution, terrorists detonate a massive experimental weapon in Ascension City, unleashing an intense earthquake that has turned the city into rubble and wiped out its population. With the terrain in ruins and the city's air defense grid now in the control of a massive terrorist force whose goal remains unclear, the FSA have only one option left - a behind-the-lines assault.

It's the perfect job for a Bionic Commando.
Bionic Commando transposes the much loved swing-and-shoot gameplay of the 8-bit original onto a stunning 3D environment of towering buildings, suspended roadways and monorails, deep canyons and sheer rock faces, which are traversed using swinging, scaling, climbing and wall-walking techniques.

## Key Features:

- Use the bionic arm to swing between towering skyscrapers at breathtaking speed, hook onto distant objects, zip up on hanging girders and choose your own route through the game
- Gameplay that moves through horizontal and vertical environments - a 3D game that truly uses all three dimensions. Full multiplayer mode with rich stat-tracking to check whether you're a true commando or a lowly private
- Use the power of the bionic arm - and of next-gen physics - to realistically throw massive objects, pummel opponents, whip enemies into the air, or pull the landscape apart
- Arm yourself with a variety of weapons worthy of a Bionic Commando
- Starring Mike Patton, the former lead singer of Faith No More as the voice of Nathan Spencer
- Developed by Swedish studio GRIN, developers of the highly acclaimed Ghost Recon: Advanced Warfighter series for PC

Bionic Commando takes advantage of the Steam Cloud by storing your save games in the cloud. Simply pick up where you left off when you log into your Steam account on any PC.

Players who own both Bionic Commando and Bionic Commando Rearmed will enjoy access to three unlockables in Bionic Commando, including the "Retro" Nathan "R.A.D." Spencer skin, a Prototype Weapon and a secret room in the Fissure level.

Title: Bionic Commando
Genre: Action, Adventure
Developer:
Capcom
Publisher:
Capcom
Release Date: 28 Jul, 2009
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English,French,Italian,Russian,Polish,Japanese,German,Korean




This is a 1-1 copy of the original c64 game, as beautiful (ugly?) as the original - wouldn't have hurt to improve a few things here and there (like the audio compartment or the controls - the player hangs on stairs exactly like on the original game).
Recommended only for true nostalgic gamers!. Often overshadowed by it's successor I find this game to actually be the superior of the 2 games, it has some compatability issues but if you get them worked out you are in for a great time.

The Story is engaging, dark, deep, rough and real, Niko is a great protagonist putting you in the world of foreigners immigrating to America in search of the "American Dream" but getting caught up in the crime rings. You meet several interesting and wonderful characters along the way who can surprise you, everything is done in a personal and human way.

This stands to possibly be one of the greatest games ever made it's just a little rough around the edges with compatability issues and some (often funny) graphical glitches

Definately buy it, you won't regret it. Scramble for Africa, like its base, Pride of Nations, are simply great games for their realism and historical accuracy. One must be patient to play and not be goal oriented: just enjoy playing. Only defect I found in Scramble is that on the window 1 of government they still have the leaders of 1850 , so Napoleon III is still president on France in 1880 (in reality exiled in England or dead), Tsar Nicholas I still in Russia (dead in 1880), and so on.
The diplomacy part needs a lot of work. Everything is too rigid. It is impossible to form alliances.. The game has potential, but it currently lacks replayability. The art style reminded me of job simulator and from the trailer, the concenpt was interesting. Unfortunately this is something you play once and probably won't come back to. The platform your on moves up automatically and way too fast to be able to clean both left and right windows while dipping your spongue in the soap bucket and taking care of hitting birds. I wasn't able to admire the height because you go up so quick and your just too busy cleaning windows. You should be able to control the speed of how fast you go up.. I actually bought the game because of this soundtrack. Itlu2019s nothing too special to be honest, but I happened to like a lot. Get it on a good sale and enjoy!

## THE GAME

NEGATIVE: The game is too short and is always really restricting your liberties : you can't even chose how to kill "the Bad Guys", except in the multi-player. Also, the multi-player has loads of bugs, kind of freezing and loads of aura-kills. POSITIVE: The concept of the game is not so bad : you need to create your own justice and kill all the bad guys. You have a little selection of languages and the game is not hungry in memory.

## THE GRAPHICS

They're not bad but not so good. White \& Black are the most used colors in here. Only the blood and "the Bad Guys" are well made. Even with an high perfomance engine...

## CONCLUSION

Only buy this game at the special offers, if you already know (a bit) the game and if you're just going to play for maximum 5 hours. After that, it's really boring.. What? How on earth this game hasn't received more attention? Great art style, good music, nice touch of humour and level design that actually makes you think! Seriously, what's not to like? Recommended for all puzzle game fans! (difficulty so far has been just right, I try to remember to update my review when I've completed the game)

## EDIT

Ok now I completed the game and it took me 7 hours of pretty intense gameplay. Still I've got a couple of achievements, that give me good reason to return to this game in the future! Hmm, where could that barn party be at...

I would say that the difficulty is just right, a little incostistent maybe. There are some hard levels that make you think and took me about 40 tries, some levels you might get on the first try. I don't consider that as a big negative point, important thing is that there are those harder levels that force you to think properly. The 3 boss levels are different, they don't require thinking so much but a little bit of practice and skill, which is very nice contrast to all other puzzle-type levels!

Really nice and refreshing game, I recommend! Especially good for those late evenings that you are too tired to play shooty-bang-bang games, but don't want to go to sleep either.. Bought it for the 2006 nostalgia. Not disappointed, though I can see why other people are easily disappointed.. There's no porn in this game so 0 V 10 . Atmospheric and relaxing game! 9V10 I wish it was longer.. Best hour of my life.. fun take on tower defense, more like castle defense. for the price point you cant go wrong if you like the genre. what i was most impressed about was the developers attenion to the controls, it feels really easy and fluid to command all of your troops, and the command to save all your troops in position and then another button to return them to their saved position are so nice to have!

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